③ Release the buttons and the LED will then turn off, meaning we need to assign the paddles.
Press each paddle to represent the function in this order:
Hotkey 1, Hotkey 2, Remapping Shift Paddle, Remapping Shift Paddle

The first paddle you press will be Hotkey 1
2nd paddle will be Hotkey 2
3rd paddle will be a Remapping Shift paddle
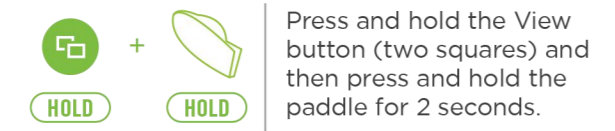4th paddle will be a Remapping Shift paddle

Once you've assigned all 4 paddles, the LED will stay lit and flash in a heartbeat pattern indicating the Weapon Hotkey feature is active.
CONTINUE TO "REMAPPING STANDARD SHIFT PADDLES" INSTRUCTIONS BELOW TO REMAP 3RD AND 4TH PADDLE.

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.

* REPEAT THIS STEP TO REASSIGN PADDLES.

REMAPPING STANDARD SHIFT PADDLES

Now that we've programmed our hotkeys, we still have 2 remappable paddles remaining. With the two remaining paddles, we can remap any input on the controller to them.

 + Press and hold the View button (two squares) and then press and hold the paddle for 2 seconds.

The controller will vibrate and flash, then you can release the buttons. Now tap the button you want to remap.
The controller will vibrate and flash the LED once indicating the paddle now functions as the input you selected.
Simply perform this combination to the remaining paddle and select the button you wish to remap. We recommend remapping A and B to the extra paddles so that you can jump, hotkey weapons, and also build.

Now your controller is setup with Weapon Hotkeys and Remappable Paddles.

HOW-TO VIDEOS ON TINYURL.COM/EVIL-PLAYLIST

Evil

FORTNITE MODE

FOR XBOX SERIES X®

INSTRUCTION MANUAL

**HOW-TO VIDEOS ON
TINYURL.COM/EVIL-PLAYLIST**

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1 **ABOUT FORTNITE MODE**

The Evil Shift Fortnite Controller is an eSports designed controller. Featuring 4 remappable paddles as well as the Fast Build and Weapon Hotkey feature made exclusively for Fortnite.

To turn Fortnite mode on:

 + **B**   Hold for 2 seconds until controller vibrates and flashes the LED twice

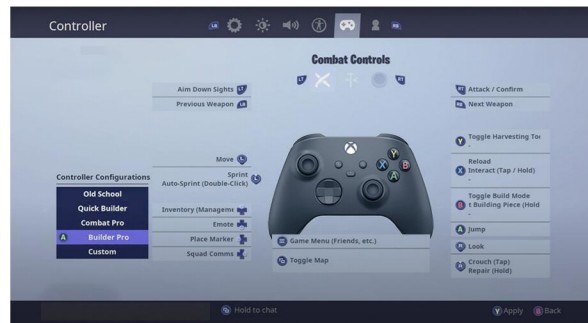Release the buttons and Fortnite is now active.

To turn Fortnite off:
Simply perform the same button combination as above and the controller will vibrate and flash the LED once.

YOU MUST BE IN FORTNITE MODE FOR FORTNITE FEATURES TO WORK!

2 — FAST BUILD FEATURE

THERE IS ONE IMPORTANT STEP FOR FAST BUILD TO WORK PROPERLY. YOU MUST ACTIVATE THE SPECIFIC BUTTON LAYOUT USED IN YOUR FORTNITE SETTINGS.

BUILDER PRO PROFILE

If you use Builder Pro:

+ RB — Hold for 2 seconds.

HOLD   HOLD

The controller will vibrate and flash the LED twice indicating the layout is selected.

QUICK BUILDER PROFILE

If you use Quick Builder:
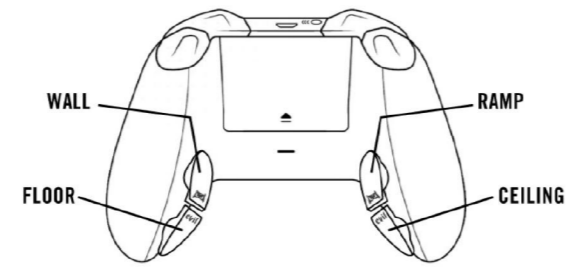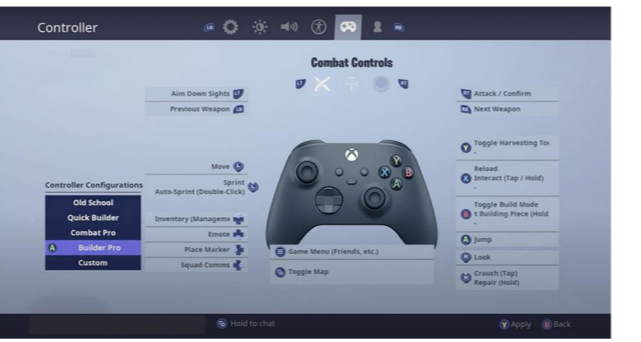
+ LB — Hold for 2 seconds.

HOLD   HOLD

The controller will vibrate and flash the LED twice indicating the layout is selected.

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.

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3 — WEAPON HOTKEY

THERE IS ONE IMPORTANT STEP FOR WEAPON HOTKEYS TO WORK PROPERLY. YOU MUST ACTIVATE THE BUTTON LAYOUT ON THE CONSOLE FOR BUILDER PRO. THIS IS REQUIRED SO YOU CAN UTILIZE THE HOTKEYS AND REMAPPABLE PADDLES, WHILE ALSO BEING ABLE TO QUICKLY BUILD WITH BUILDER PRO.
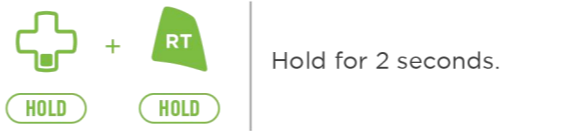
WALL   RAMP

FLOOR   CEILING

Now that you have set your SHIFT controller to either "Quick Builder" or "Builder Pro" using the previous instructions, your paddles will default to this layout above.
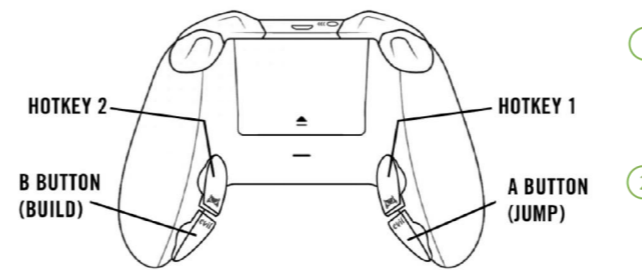
In order to change this paddle layout, please take a look at our section "Advanced Features."

Our Advanced Features instructions will guide you on how to change your paddle layout within our Fast Builder Feature.

TURNING ON WEAPON HOTKEY

+ RT — Hold for 2 seconds.

HOLD   HOLD

The controller will vibrate and flash the LED twice indicating the Weapon Hotkey is on.

HOTKEY 2   HOTKEY 1

B BUTTON   A BUTTON
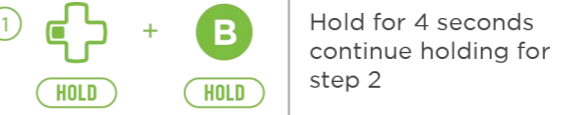(BUILD)   (JUMP)

Now that you have set your SHIFT controller to "Builder Pro" and the Weapon Hotkey feature is on using the previous instructions, your paddles will default to this layout.

In order to change this paddle layout, please take a look at our section "Advanced Features." Our Advanced Features instructions will guide you on how to change your paddle layout within our Weapon Hotkey Feature.

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4 — ADVANCED FEATURES

ASSIGN BUILD STRUCTURE (FAST BUILD ONLY)

To enter assigning mode, you will do the same button combination as before, but you will hold the buttons longer.

① + B — Hold for 4 seconds continue holding for step 2

HOLD   HOLD

② The controller will vibrate once and the LED will turn off, but continue holding the buttons for 4 seconds until the LED shows and the controller vibrates again.

③ Release the buttons and the LED will then turn off, meaning we need to assign the paddles.
Press each paddle to represent the structure in this order:
Wall, Ramp, Floor, and Ceiling.

FAST BUILD NOTES

When you press the designated button, the game will build that structure for you. If needed, you can also hold the paddle to continue building.

The first paddle you press will be the Wall
2nd paddle will be the Ramp
3rd paddle is the floor
4th paddle is the ceiling.

Once you've assigned all 4 paddles, the LED will stay lit and flash in a heartbeat pattern indicating the Fast Build feature is active.

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.

* REPEAT THIS STEP TO REASSIGN PADDLES.

FAST BUILD OUT OF SYNC/RESYNC

For correct operation of your controller, make sure that you are in shooting mode when using the Fast Build Feature. The controller knows to build only when in combat mode.

If you use the paddles while in building mode, the controller will be out of sync, until you manually select combat mode. If you find you are out of sync, just press B to go back to combat mode and the paddles will function properly.

PROGRAM HOTKEYS (WEAPON HOTKEY ONLY)

To access programming mode, you will do the same button combination as before, but you will hold the buttons longer.

① + B — Hold for 4 seconds continue holding for step 2

HOLD   HOLD

② The controller will vibrate once and the LED will turn off, but continue holding the buttons for 4 seconds until the LED shows and the controller vibrates again.